

SUMMER GRANTS FOR STUDENTS

DePaul University, Jarvis College of Computing and Digital Media, School of Design

2024 CALL FOR STUDENT PROPOSALS

DePaul University | Jarvis College of Computing and Digital Media | School of Design in partnership with the Jarvis Center for Innovation and Collaboration **PROJECT PROPOSALS DUE by May 31, 2024 at 11:59 PM CST MENTOR APPLICATIONS DUE by June 3, 2024 at 11:59 PM CST**

CALL FOR PROPOSALS

Through the generosity of an anonymous donor, DePaul students are invited to submit proposals for the **2024 Design IMPACT Summer Grant**, which supports self-directed projects to be developed over the summer (June through August 2024). We encourage projects which explore creative expression, applications of new technologies and methods, social impact, and/or provocation around issues and ideas. Projects may involve the research, design, and development of a variety of artifacts, including physical objects, experiences, websites, apps, games, toys, installations, data visualizations, graphic design, printed material, educational materials, etc. Relevant projects that have been developed in a course often make excellent proposals for the Design Impact Summer Grants.

We view design as a powerful catalyst which makes it possible to live out our Vincentian values. Design connects disciplinary knowledge, research, and practice. It is a platform for collaboration across boundaries to address the most urgent needs of the 21st century and beyond. We especially invite projects which use design to bring together people and ideas from different disciplines, communities, and/or organizations to positively impact society.

2024 DESIGN IMPACT COHORT

This year, selected project teams will benefit from a number of supports, including:

- Feedback from industry mentors throughout the summer
- Priority use of the Jarvis Center and IRL for meetings and workspace
- Stipend of \$1,000 for each student for their participation in the program
- Budget of up to \$500 for project-related expenses
- Joint meetings and networking opportunities

ELIGIBILITY

All current undergraduate and graduate students at DePaul University are eligible. Non-international students who will graduate in June 2024 are also eligible. Teams can include members from any DePaul programs, but *must include at least one School of Design student*. Interdisciplinary teams involving students with a variety of skills and from different colleges and programs are highly encouraged.

GRANT DETAILS

We expect to award 5-7 projects this summer. Grants will include a stipend of \$1,000 per team member. Teams of 2-4 are recommended; solo projects may also be considered. In selecting winning proposals, the committee will consider 1) the size and composition of the team in terms of the unique skills and experience each team member brings to the project, and 2) the level of work needed to reach the project goals (i.e., the number of team members should be appropriate given the planned activities).

Project proposals may also include a budget (up to \$500) for reimbursable expenses such as equipment, materials, printing, supplies, rentals, transportation costs, participant stipends, and software. Teams are encouraged to use CDM resources such as the Jarvis Innovation Center, the Idea Realization Lab, the CDM Print Lab, and the Loop Equipment Center ("The Cage"). Teams will be matched with an industry mentor that will advise them in regularly scheduled meetings. For any projects which involve community partners or collaborators, a letter of endorsement r is strongly recommended.

TIMELINE

The program will be organized according to the following schedule:

- May 31 Proposals due
- June 7 Awarded grants announced.
- June 21, 10am-12:30pm Project Kickoff event at the Jarvis Center
- July 19, 10am-12:30pm Project Updates Meeting (progress reports due).
- Aug 16, 10am-12:30pm Project Updates Meeting (progress reports due).
- Early November Project Showcase
- Nov 18 Final report and write-up due.

The project period runs June 21-August 30, 2024 (approximately 10 weeks). Students may continue developing their projects beyond the summer period; however, no additional stipend is available.

GRANT SELECTION CRITERIA

Proposal submissions will be evaluated based on the following criteria:

- Innovation and Creativity: How unique and novel is the idea?
- **Feasibility:** Is the proposed idea possible? How strong are the team, organizational plan, and timeline?
- **Impact:** How significant is the proposed project and how broad of a social or cultural impact could it have?
- **Social Grounding:** Does the proposal appropriately consider the social and ethical context of the topic in question, and presents an informed perspective referencing the relative theory and approach.
- Collaboration: How will the team function and distribute responsibilities to meet project goals?

POST-PROJECT DOCUMENTATION AND SHARING

As a condition of accepting the grant, teams are required to complete/participate in the following:

- **Project Report:** A final project report will include the goals, process, and results of the project.
- **Short Narrative:** How the project met goals as outlined in the original proposal including any explanation about how the project evolved or why goals were not met.
- Expenses: A list of what expenses were incurred.

- Brief Write-Up: Teams will submit a 250- 500 word piece summarizing the project including at least one image (and other video or links as applicable) that document the final deliverable) in a format that can be used to share and promote the work (ex., website, social media).
- **Showcase Opportunity:** Projects will be highlighted in the Impact Grant Showcase in Fall 2024. The Showcase is an opportunity to share your work with the School of Design and the broader design community. Dependent on circumstances, the modality of the event is TBD; it may be online, in-person, or hybrid format.

QUESTIONS?

Considering applying but have questions about the process, eligibility, funding, etc.

- Join our Slack Channel: Connect with faculty and students, ask questions, post a call for team members and/or skills JOIN HERE: <u>https://2024DesignImpact.slack.com</u>
- Impact Google Drive: All Impact Summer Grant materials can be found in the Drive, including proposal materials, recordings, and slides from the workshop. 2024 Summer Design Impac
- Other questions may be directed to Aliyah Philip (APHILIP6@depaul.edu).

INDUSTRY MENTORS

We welcome professionals from diverse design disciplines to join us, share their interests, and contribute to shaping our students' projects through mentorship. These mentors will play a pivotal role in providing feedback to students through their projects, offering invaluable insights and expertise. Mentors will be matched with a student group based on their applications and receive a **\$1000 stipend** for their participation. As a mentor, you will have the opportunity to review the project proposal before committing to the role. DePaul faculty (including adjunct faculty) members are also encouraged to apply.

We ask that you be available to answer questions and meet (in-person or remotely) with the students in your group once a week from June 17th - August 16th. The only required meeting dates are in-person on July 16th and August 16th. All other meetings can be scheduled according to the availability of you and your students. **Mentor applications will be due on June 3rd, 2024.**

MENTOR APPLICATION LINK

HOW TO APPLY

To submit a proposal complete all sections of the proposal template and submit all documents in PDF format no later than May 31, 2024, 11:59 PM CST.

- PROPOSAL TEMPLATE LINK
- SUBMISSION LINK

Submit proposal documents here. If you are having trouble accessing the form, you may need to login to a DePaul Google account.