# SUMMER GRANTS FOR STUDENTS

DePaul University | Jarvis College of Computing and Digital Media | School of Design **SUBMISSION DEADLINE** - Proposals Due: May 22, 2023

#### **ABOUT THE PROGRAM**

Through the generosity of an anonymous faculty donor, DePaul students are invited to submit proposals to imagine, develop, and deploy projects that have a recognized cultural and/or social impact. Projects may have a practical application or artistic focus and should be driven to have a social impact by empowering or serving the needs of individuals, organizations, or communities. Relevant projects that have been started in a course make excellent proposals for the Impact Grants. Projects may involve websites, apps, games, toys, installations, experiences, graphic design, educational materials, etc.

#### **ELIGIBILITY**

All current undergraduate and graduate students at DePaul University are eligible, including those who graduate in June 2023. Teams can include members from any DePaul programs, but **must include at least one School of Design student.** Interdisciplinary teams involving students with a variety of skills and from different programs are highly encouraged.

# **GRANT DETAILS**

We expect to award 3 to 5 projects this summer. Grants will include a stipend of \$1,000 per team member. Teams of 2-5 are recommended. In selecting winning proposals, the committee will consider the size and composition of the team in terms of 1) the unique skills and experience each team member brings to the project, and 2) the level of work needed to

reach the project goals (i.e., is the number of team members appropriate given the planned activities).

Project proposals may also include a budget (up to \$500) for expenses such as equipment, materials, printing, supplies, rentals, transportation costs, participant stipends, and software. Teams are encouraged to use CDM resources such as the Jarvis Student Center for Innovation and Collaboration, the Idea Realization Lab, the CDM Print Lab, and the Loop Equipment Center ("The Cage").

Teams must **identify a faculty member** who will advise the team over the summer. Teams need to meet with their advisor at least two times over the course of the grant. A letter of support from the faculty member is required to submit a proposal.

# **TIMELINE**

The program will be organized according to the following schedule:

- May 22, 2023 Proposals due
- June 5, 2023 Awarded grants announced
- June 26. 2023 Grants funds disbursed.
- July 24 and Aug 30, 2023 Project progress reports due
- Fall 2023 Impact Showcase presentation
- December 1, 2023 Final report and write-up due from project teams

The official grant period runs June 26th - August 30th, 2023, approximately 10 weeks. Students are permitted to work beyond August 30th, but are not required. It is at the discretion of the team and their faculty advisor.

## **HOW TO APPLY**

To submit a proposal complete all sections of the proposal template and submit all documents in PDF format no later than May 22, 2023, 11:59 pm cst.

# Proposal template link.

<u>Submission form link.</u> Submit proposal documents here. If you are having trouble accessing the form, you may need to login to a Google account.

### **GRANT SELECTION CRITERIA**

Projects that use emerging social practices or experimental technologies as well as innovative or entrepreneurial thinking will be favored. Proposal submissions will be evaluated based on the following criteria:

- Innovation and creativity. How unique and novel is the idea?
- **Feasibility.** Is the proposed idea possible? How strong are the team, organizational plan, and timeline?
- Impact. How significant is the proposed research question or artistic pursuit and how broad of a social or cultural impact could it have?
- Collaboration. How will the team function and distribute responsibilities to meet project goals?

# POST-PROJECT DOCUMENTATION AND SHARING

As a condition of accepting the grant, teams are required to complete/participate in the following:

Project Report. A final project report will include the goals, process, and results of the project. The report must also include
1) a short narrative on how the project met goals as outlined in the original proposal

- including any explanation about how the project evolved or why goals were not met and 2) a list of what expenses were incurred.
- Short Write-Up. Teams will submit a 250-500 word piece summarizing the project including at least one image (and other video or links as applicable) that document the final deliverable) in a format that can be used to share and promote the work (ex., website, social media).
- Showcase opportunity. Projects will be highlighted in the Impact Grant Showcase in Fall 2023. The Showcase is an opportunity to share your work with the School of Design and the broader design community. Dependent on circumstances, the modality of the event is TBD; it may be online, in-person, or hybrid format.

#### **QUESTIONS?**

Considering applying but have questions about the process, eligibility, funding, etc.

- Join our Slack Channel. Connect with faculty and students, ask questions, post a call for team members and/or skills
- Impact Google Drive. All Impact Summer Grant materials can be found in the Drive, including proposal materials, recordings, and slides from the workshop.

#### Contact:

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